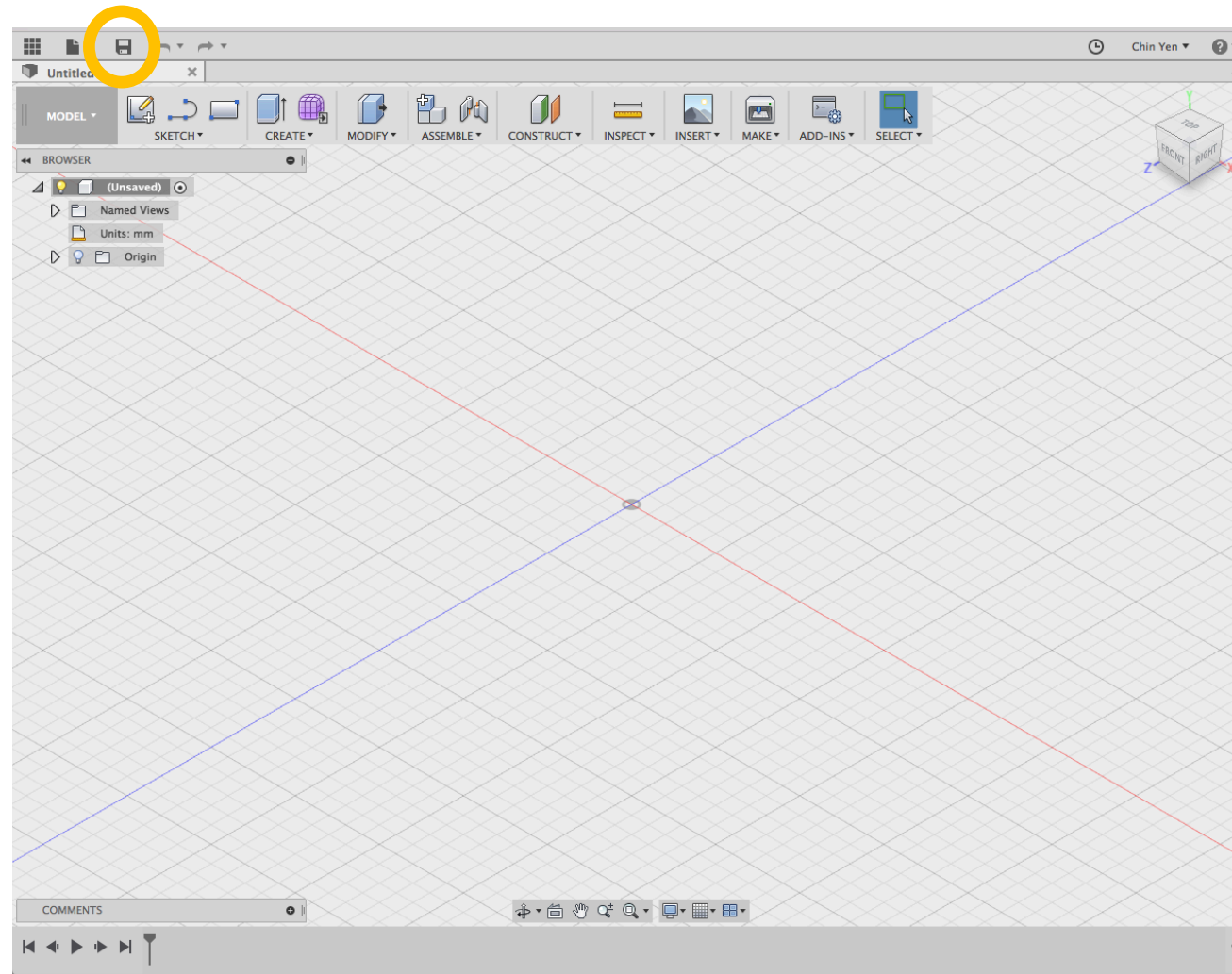




Lesson 5

Make a stylish interconnector

Step 1: Open Fusion 360, then click “Save”.



Step 2: Save it as “Star Connector”.



Save

×

Name:

Star Connector|

Location:

Chin's First Project > ○ master

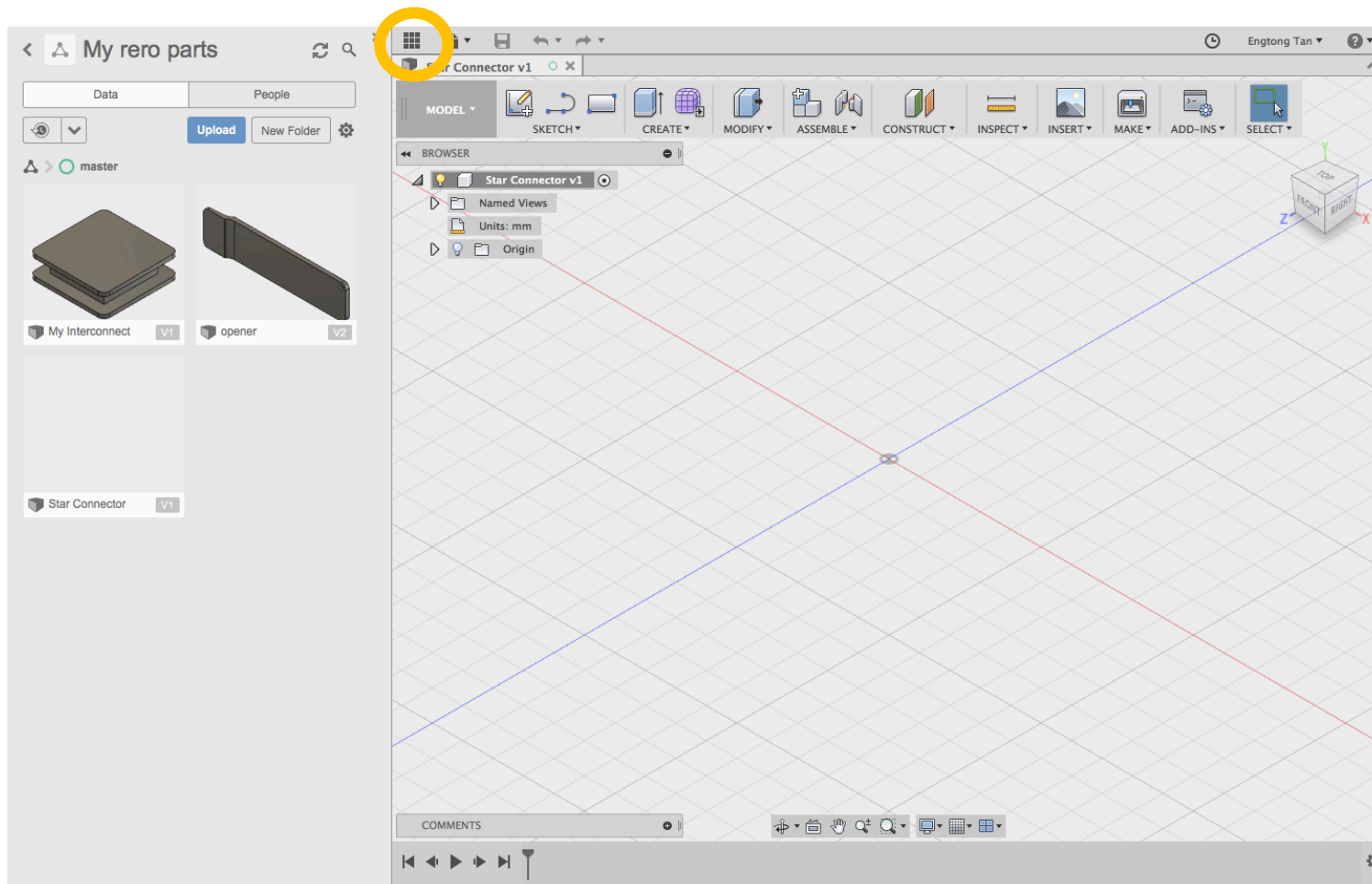
▼

Cancel

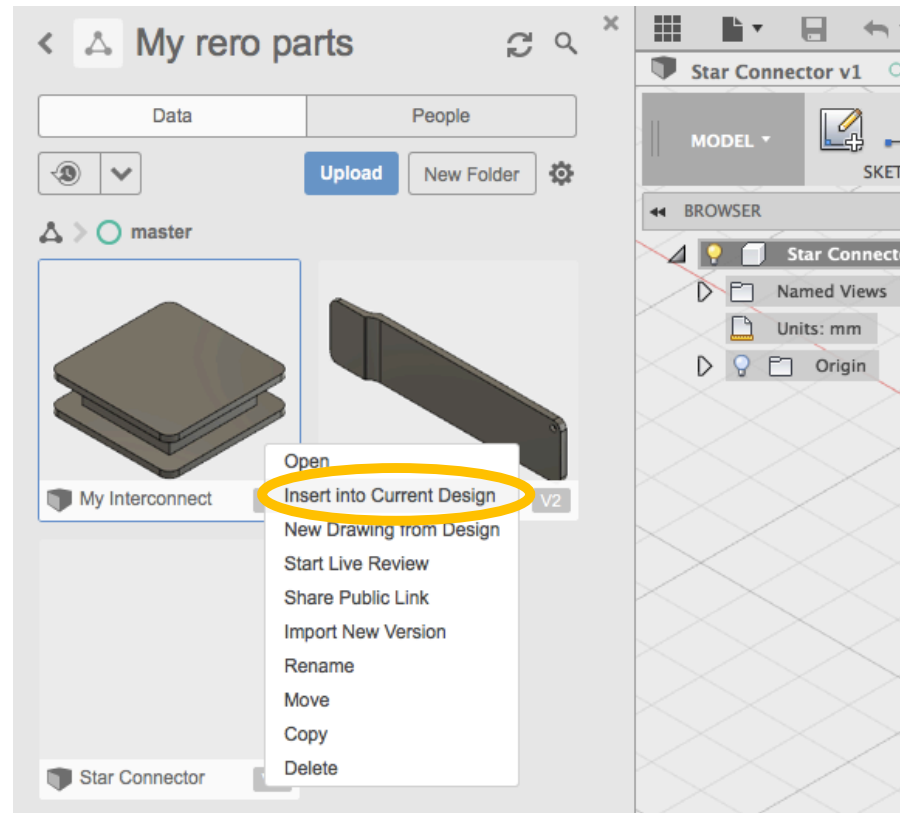
Save

///

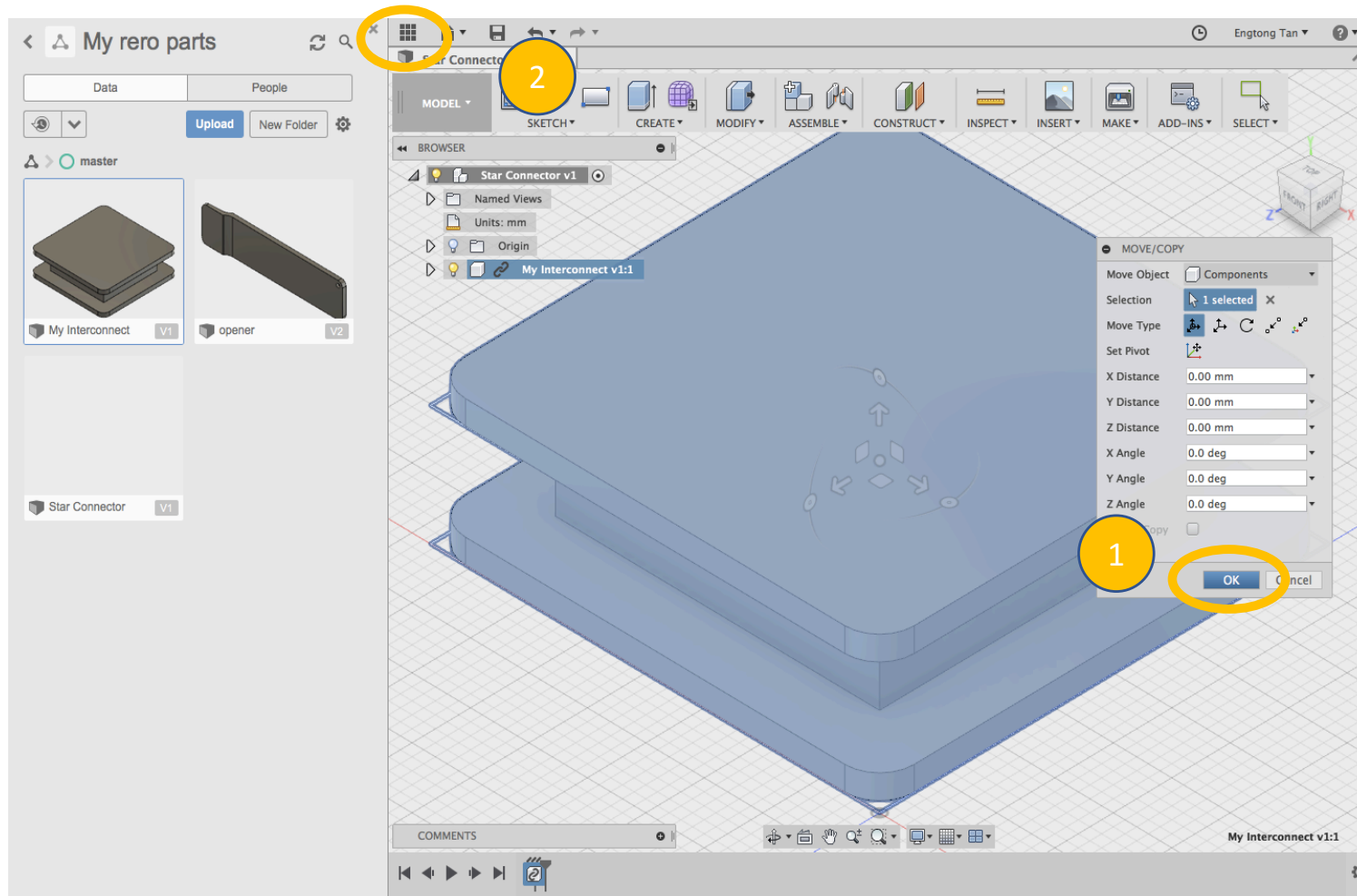
Step 3: Click to access the Data Panel.



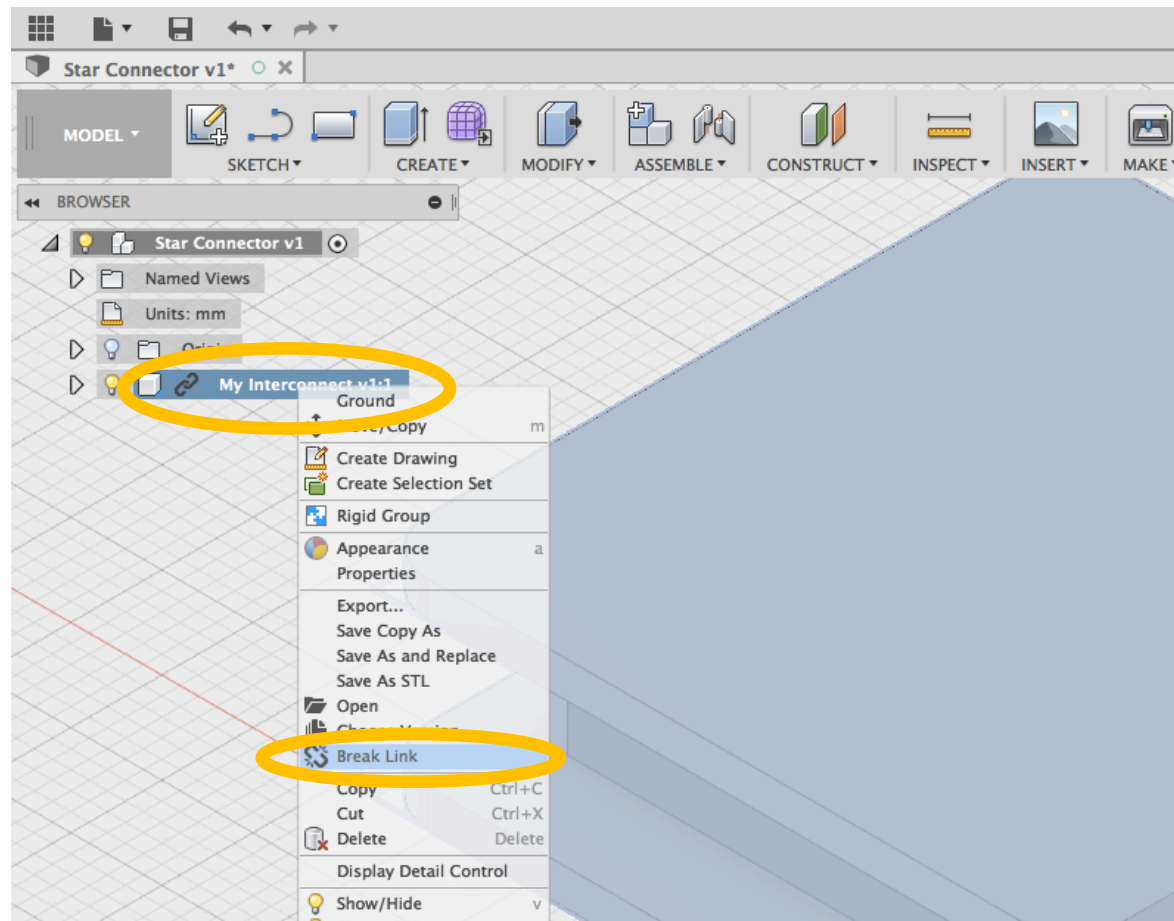
Step 4: Right click on the “Interconnect” design that we created in Lesson 1, then click “Insert into Current Design”.



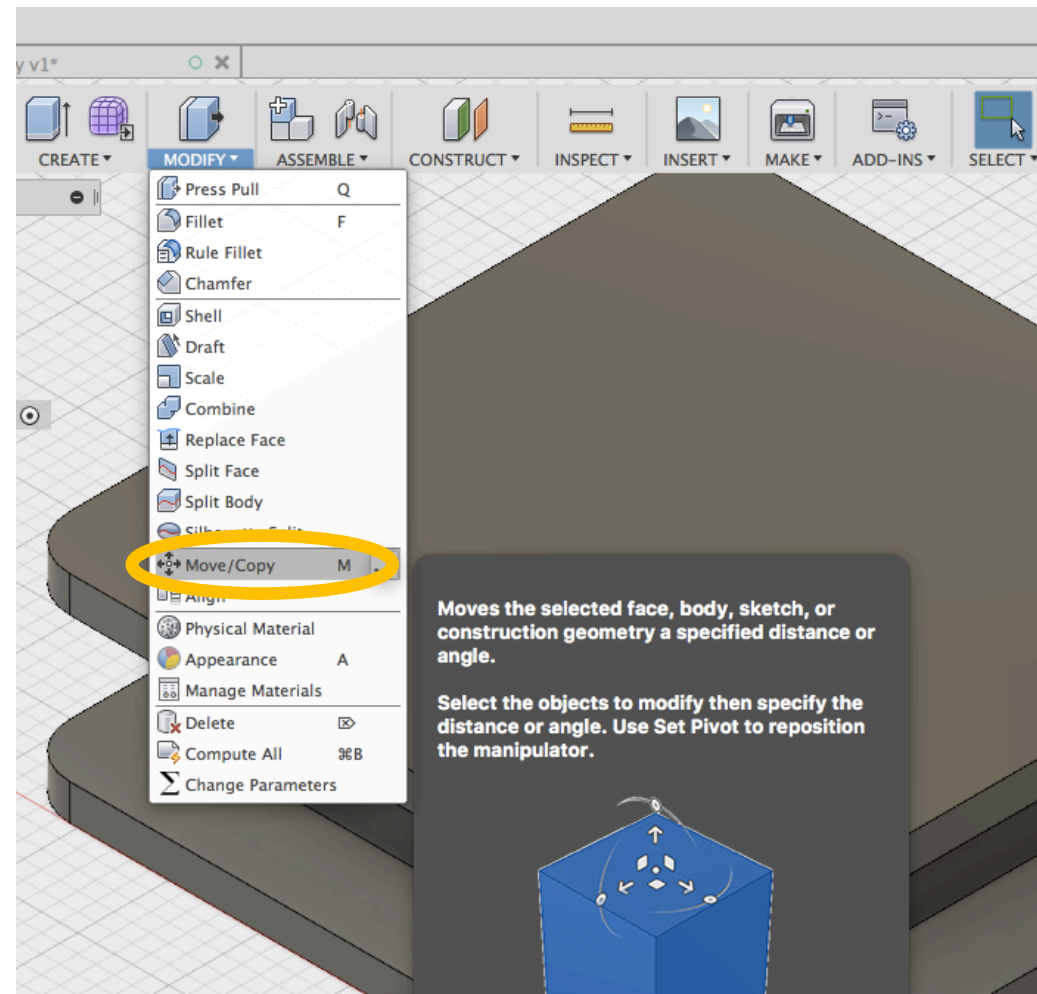
Step 5: Click “OK” then click to hide the data panel.



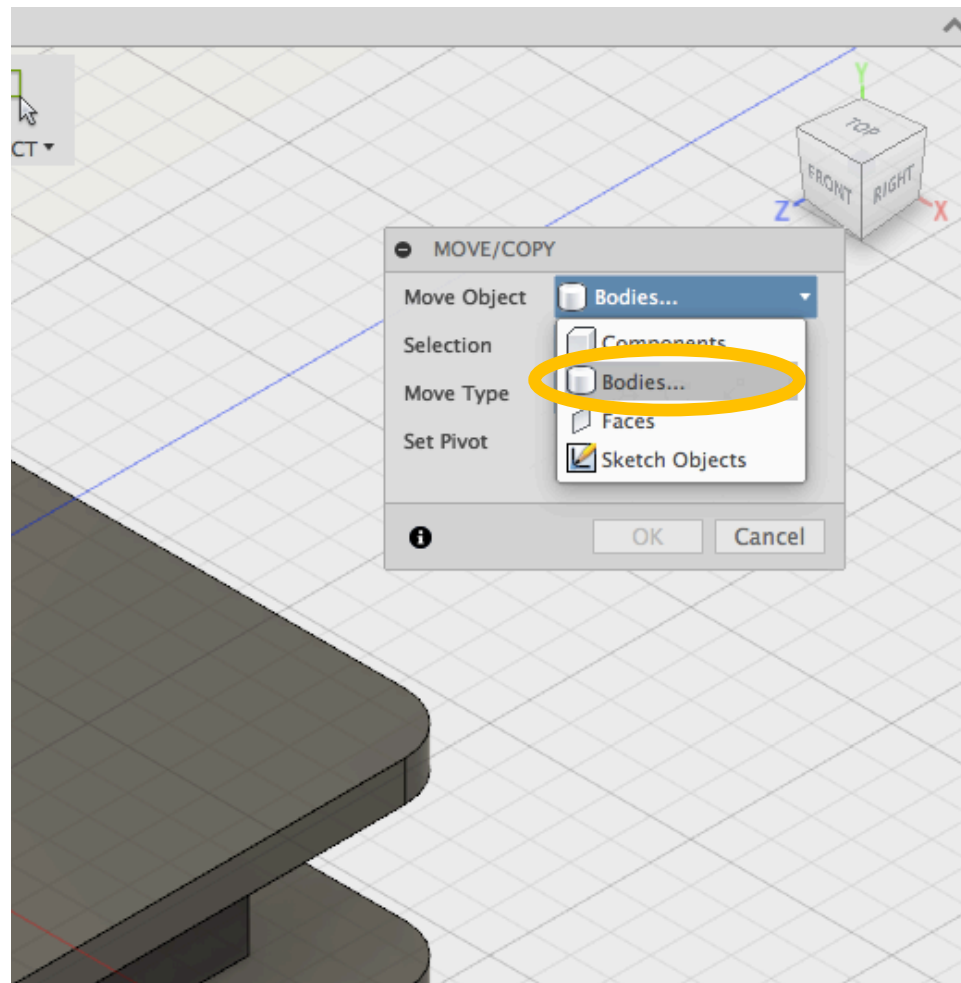
Step 6: Right click on “My Interconnect” then select “Break Link”.



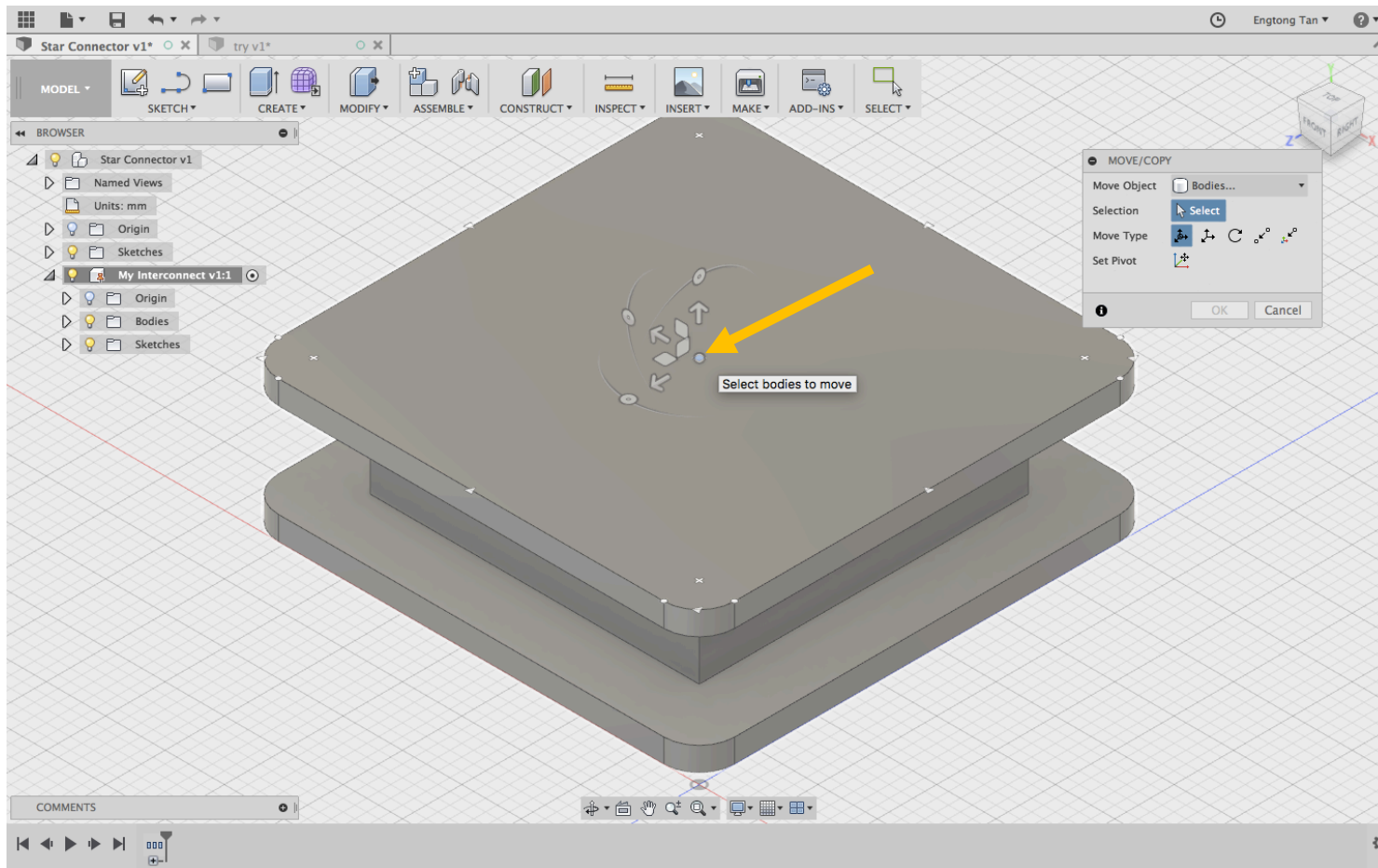
Step 7: Go to “Modify” > “Move/Copy”.



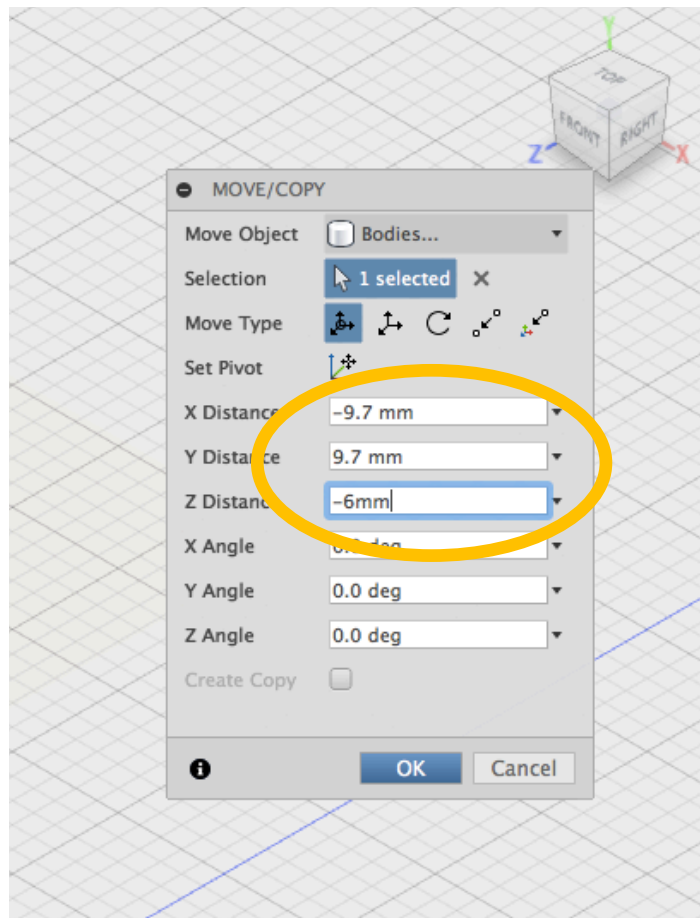
Step 8: Select “Bodies” at the drop-down menu.



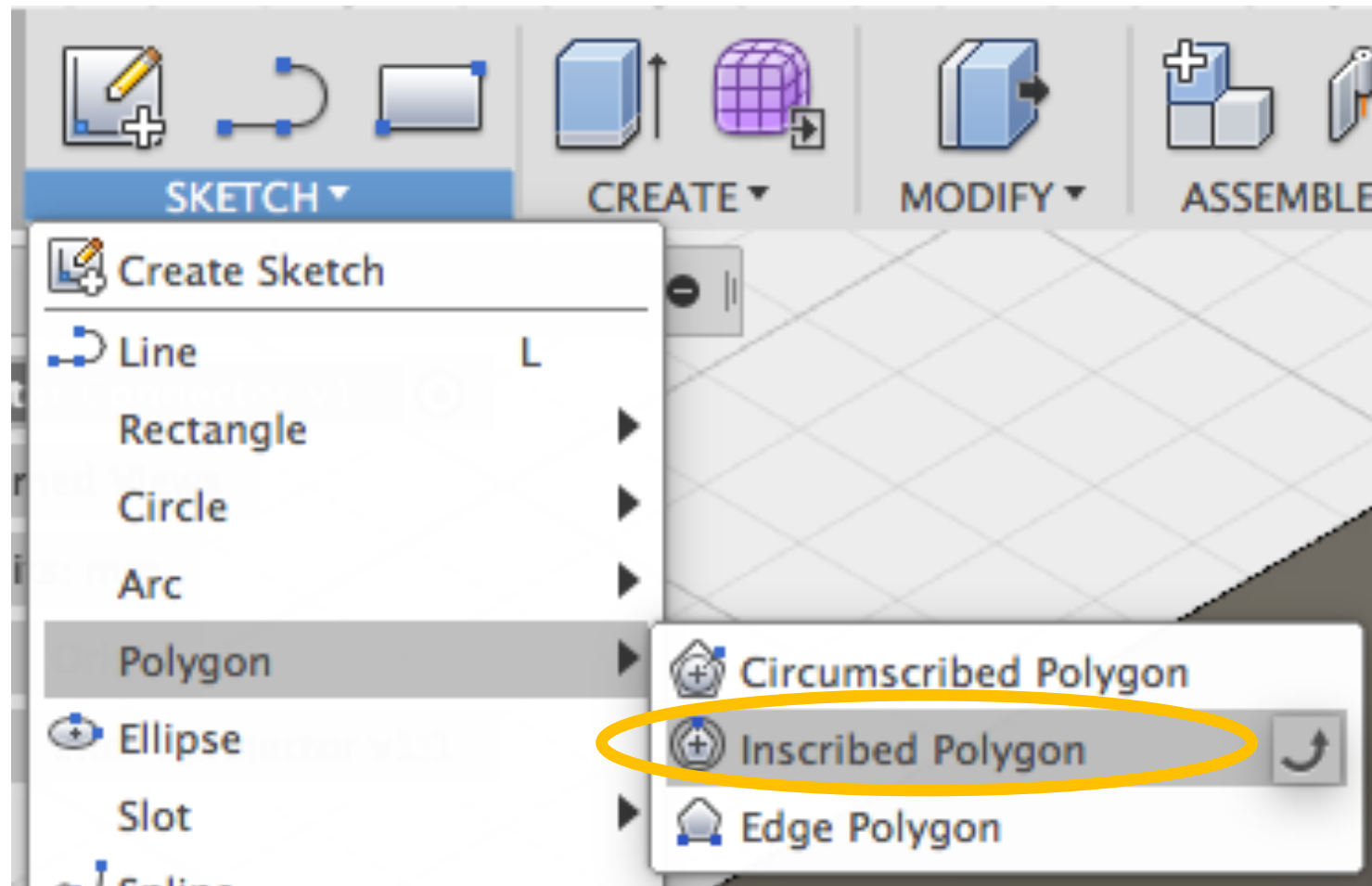
Step 9: Place indicator at the center of the interconnect.



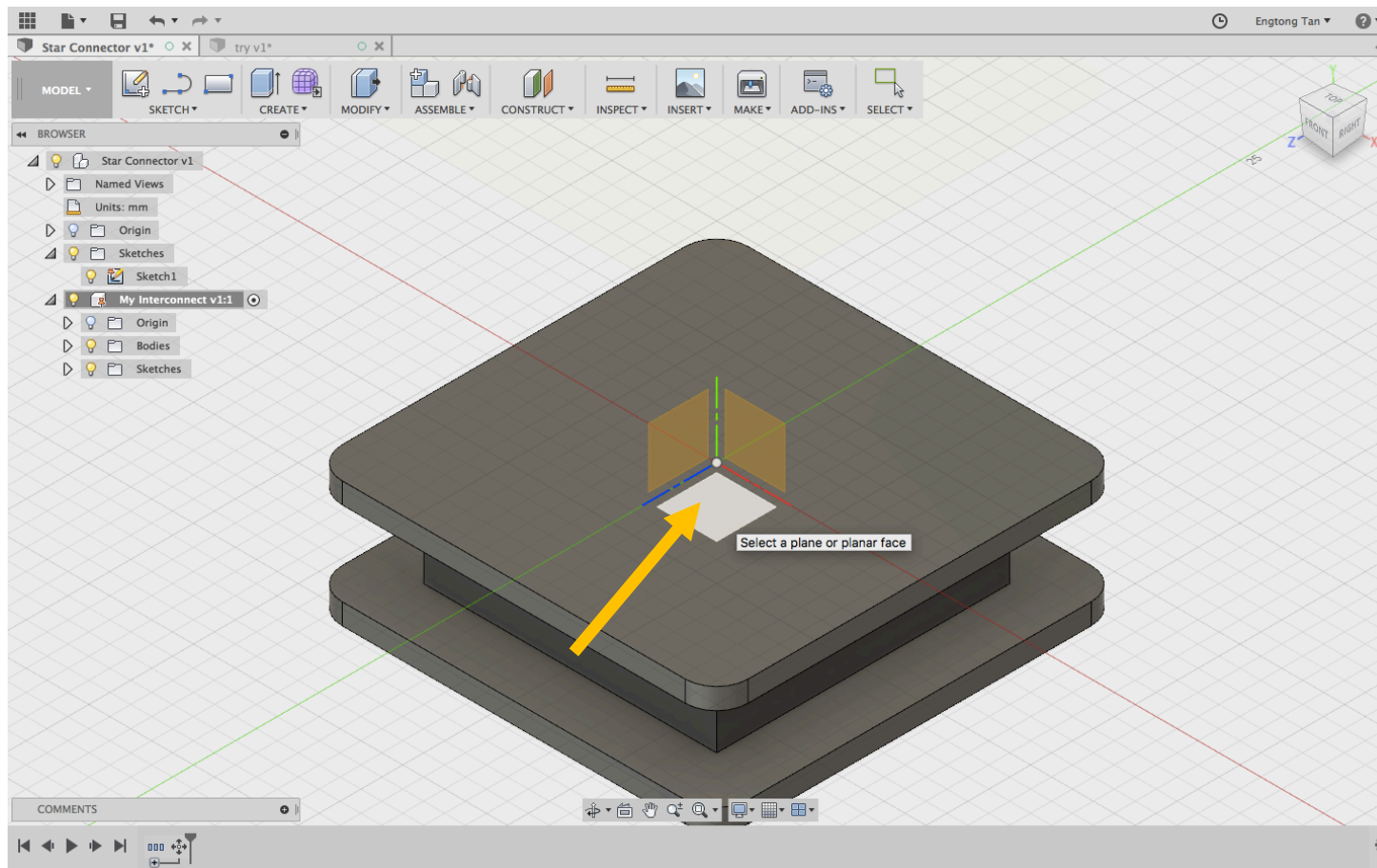
Step 10: Key in “-9.7mm” for X,
“9.7mm” for Y and “-6mm” for Z
then click “OK” to move the part to
the center point.



Step 11: Next, go to “Sketch” > “Polygon” > “Inscribed Polygon”.

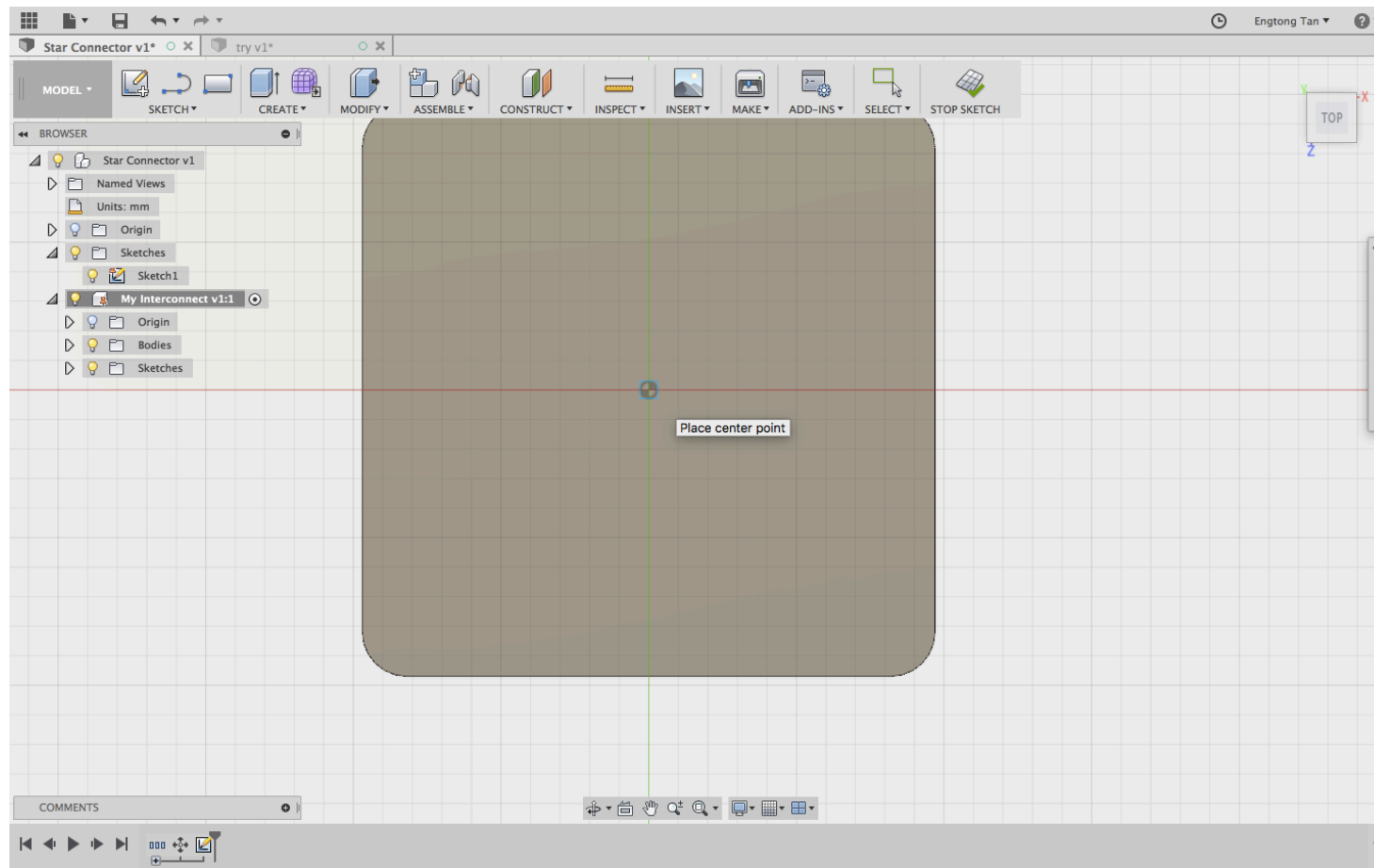


Step 12: Select the plane shown below.





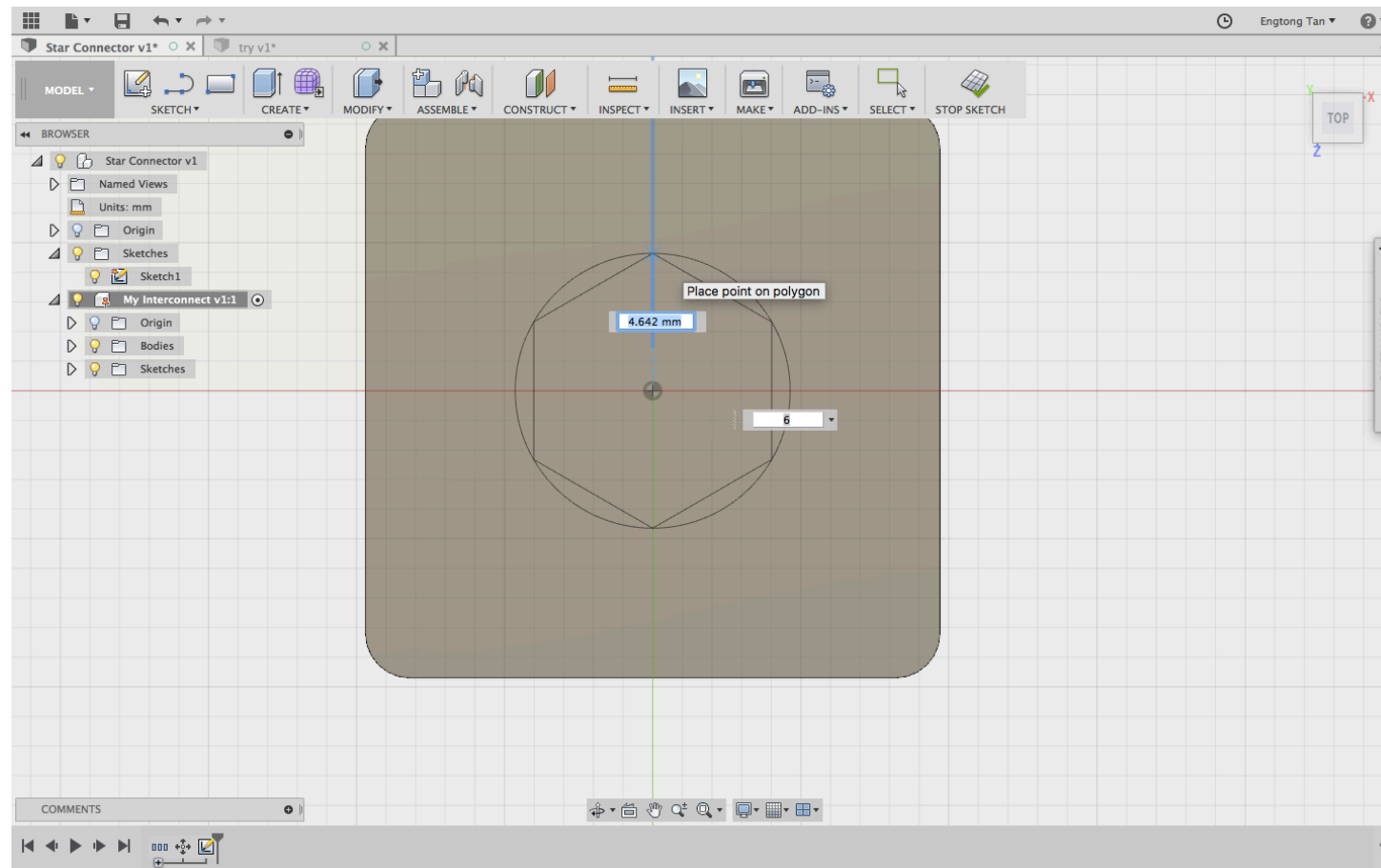
Step 13: Click on the center point.



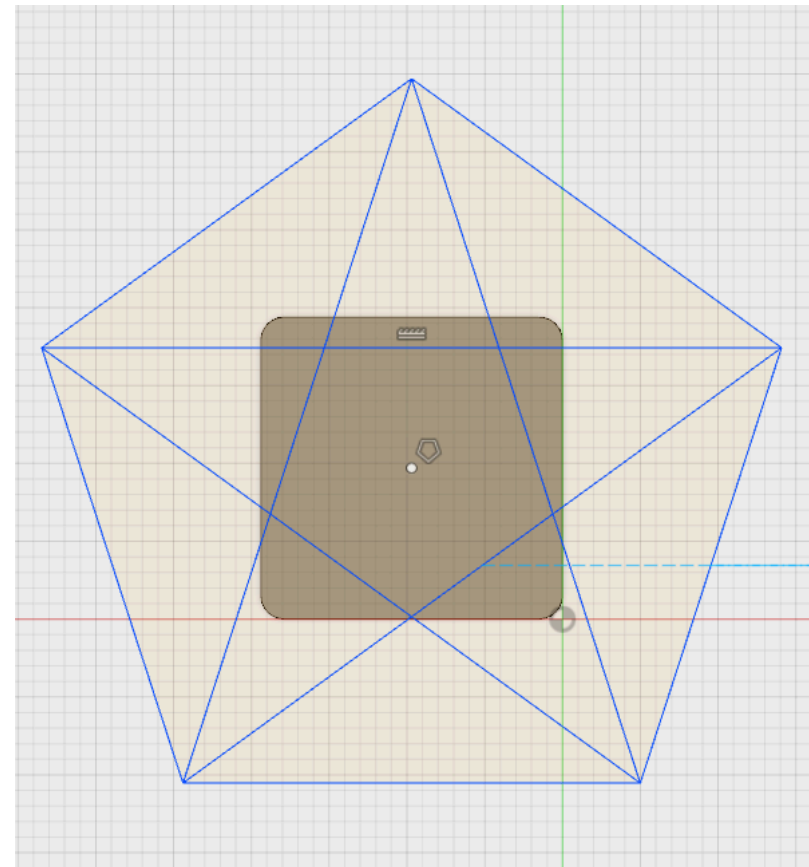
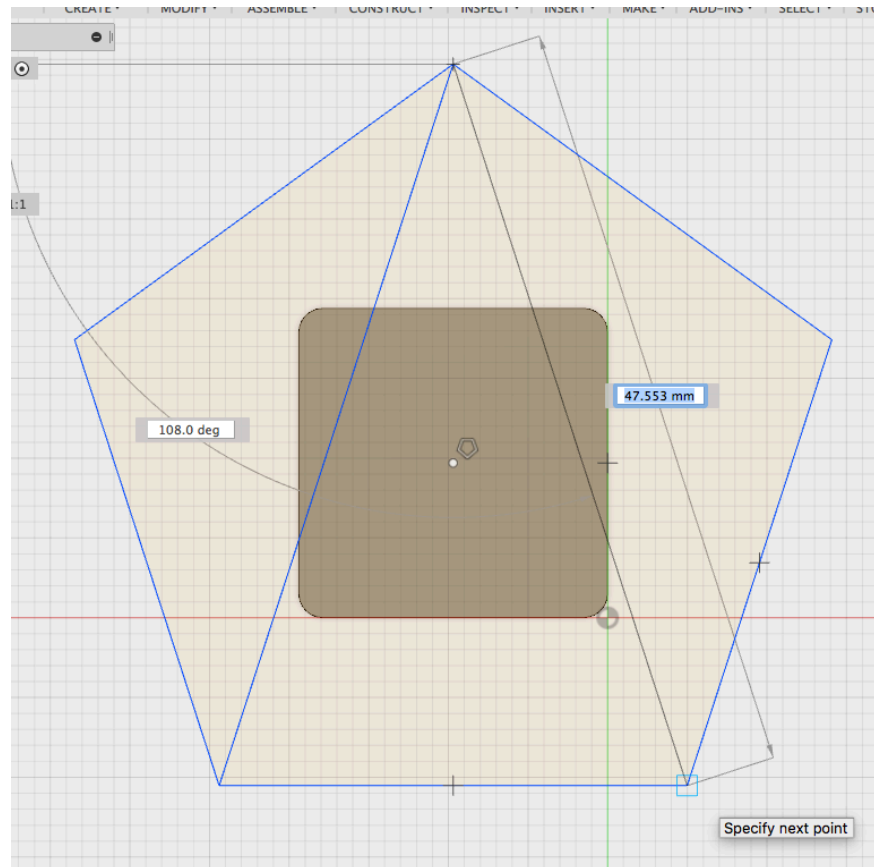
Step 14: Drag your mouse upwards along the green line then key in “25” hit “tab” then “5” and “Enter”.



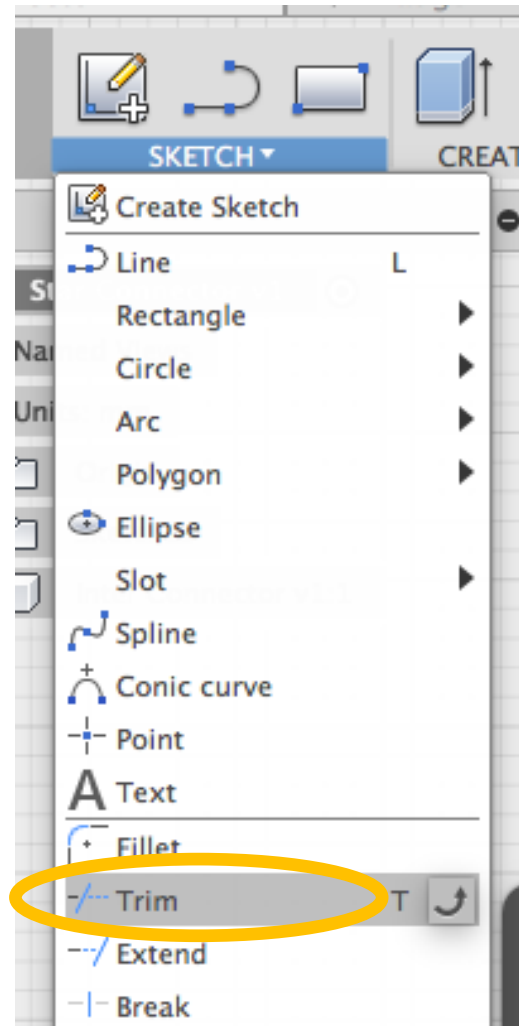
rezo



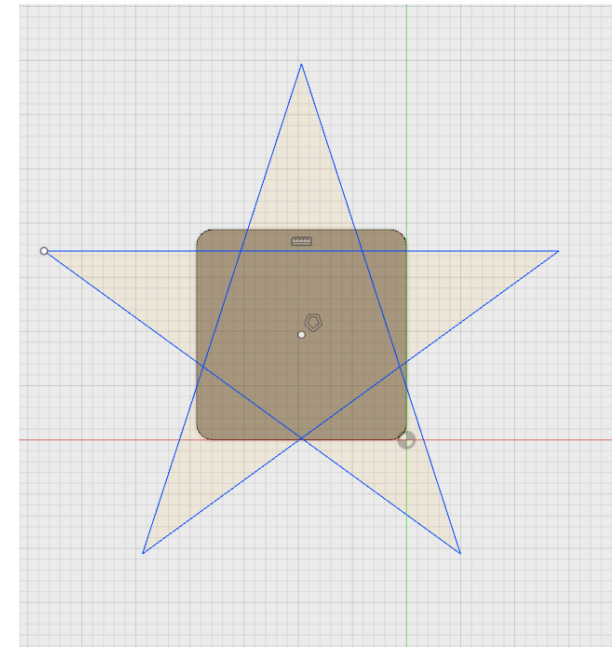
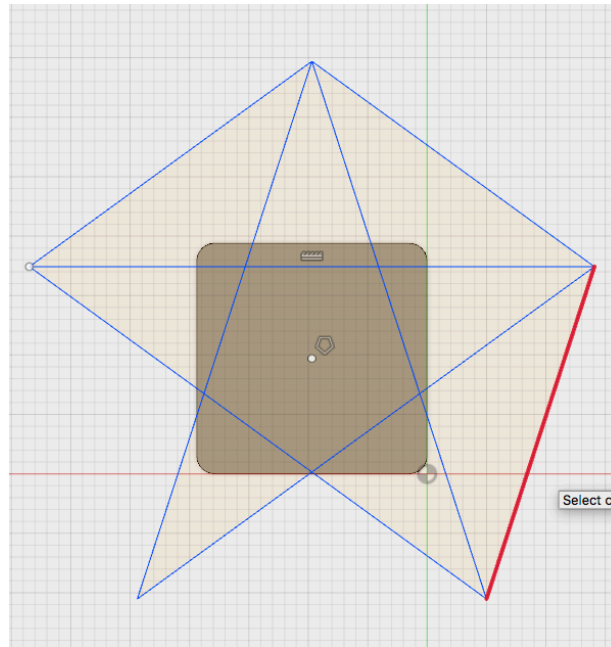
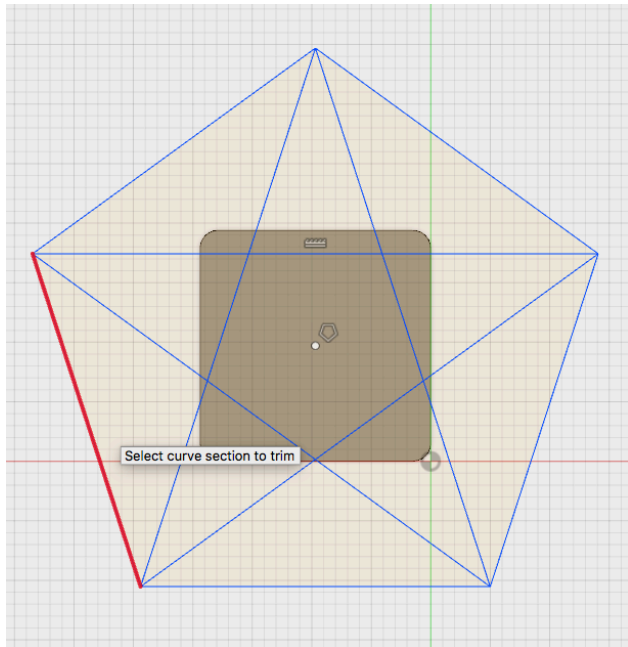
Step 15: Draw lines from one edge to the opposite edges to create a 'star' shape.



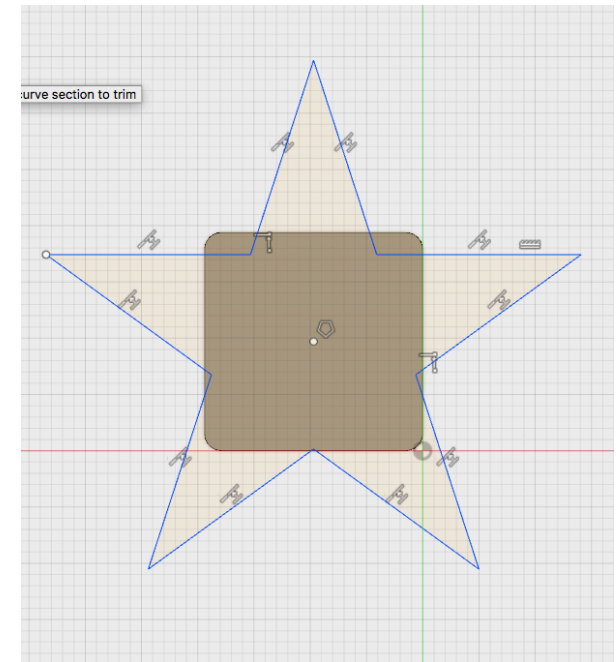
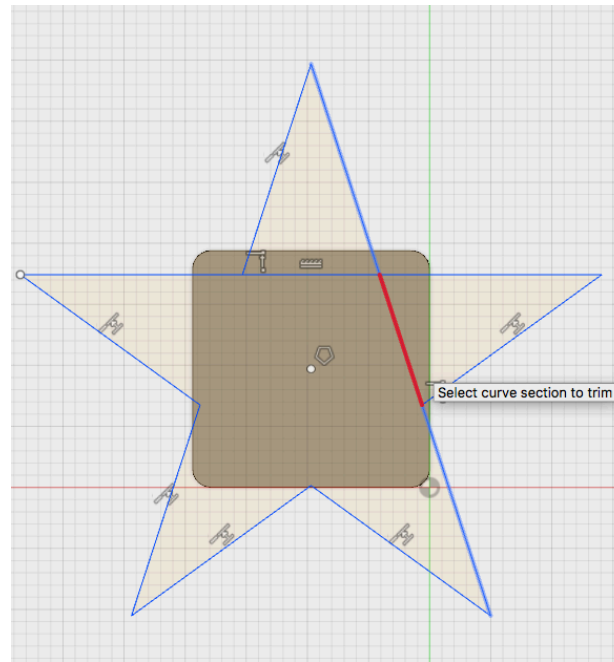
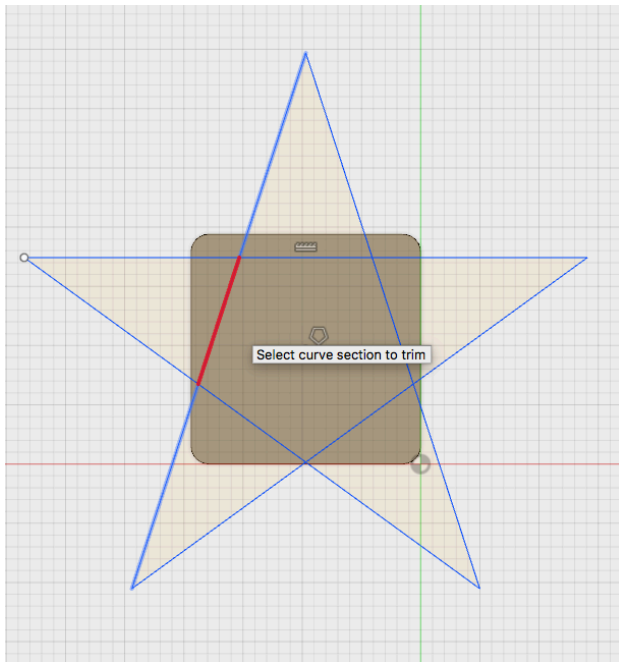
Step 16: Next, go to “Sketch” > “Trim”.



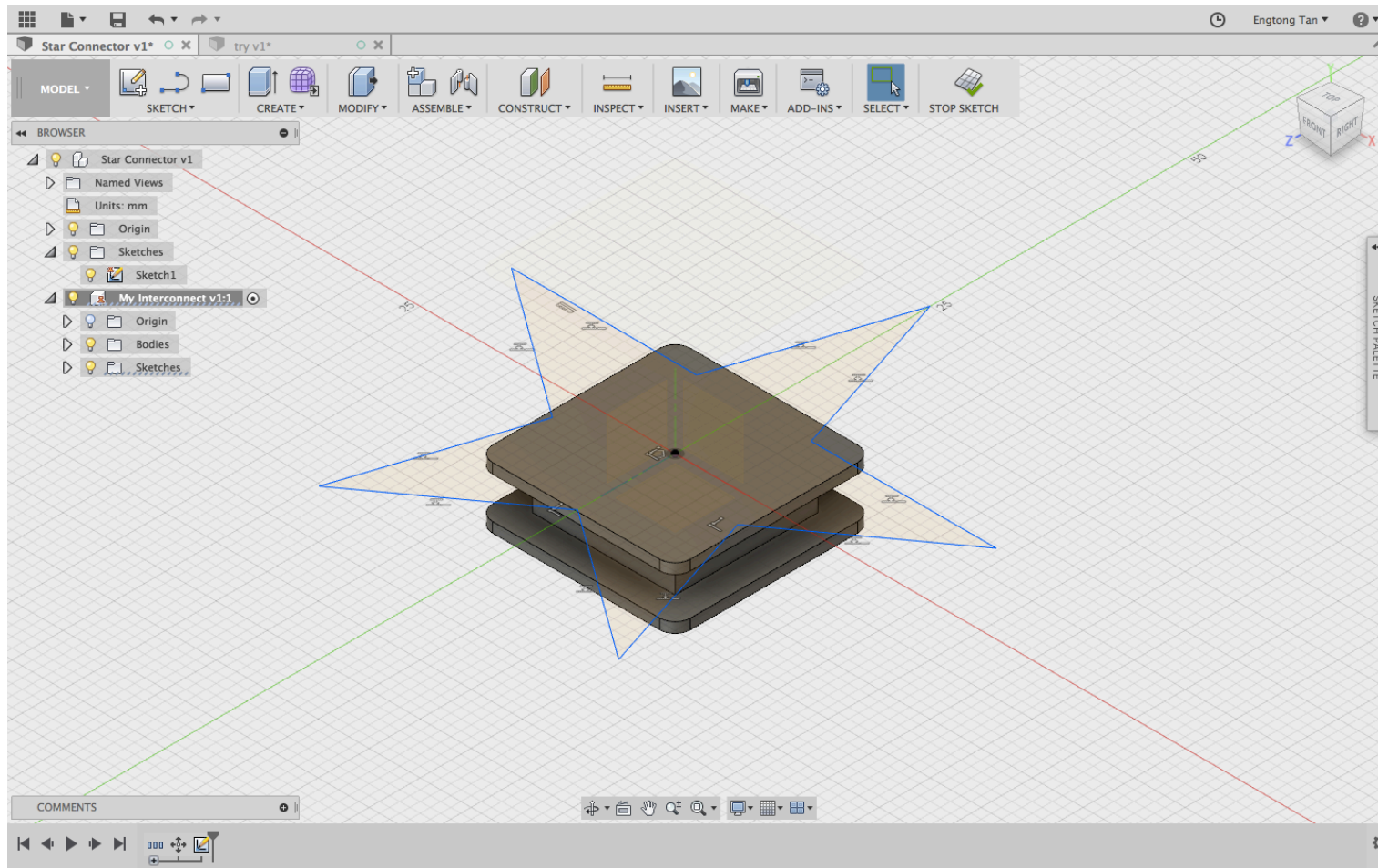
Step 17: Trim off the outer lines as shown below.



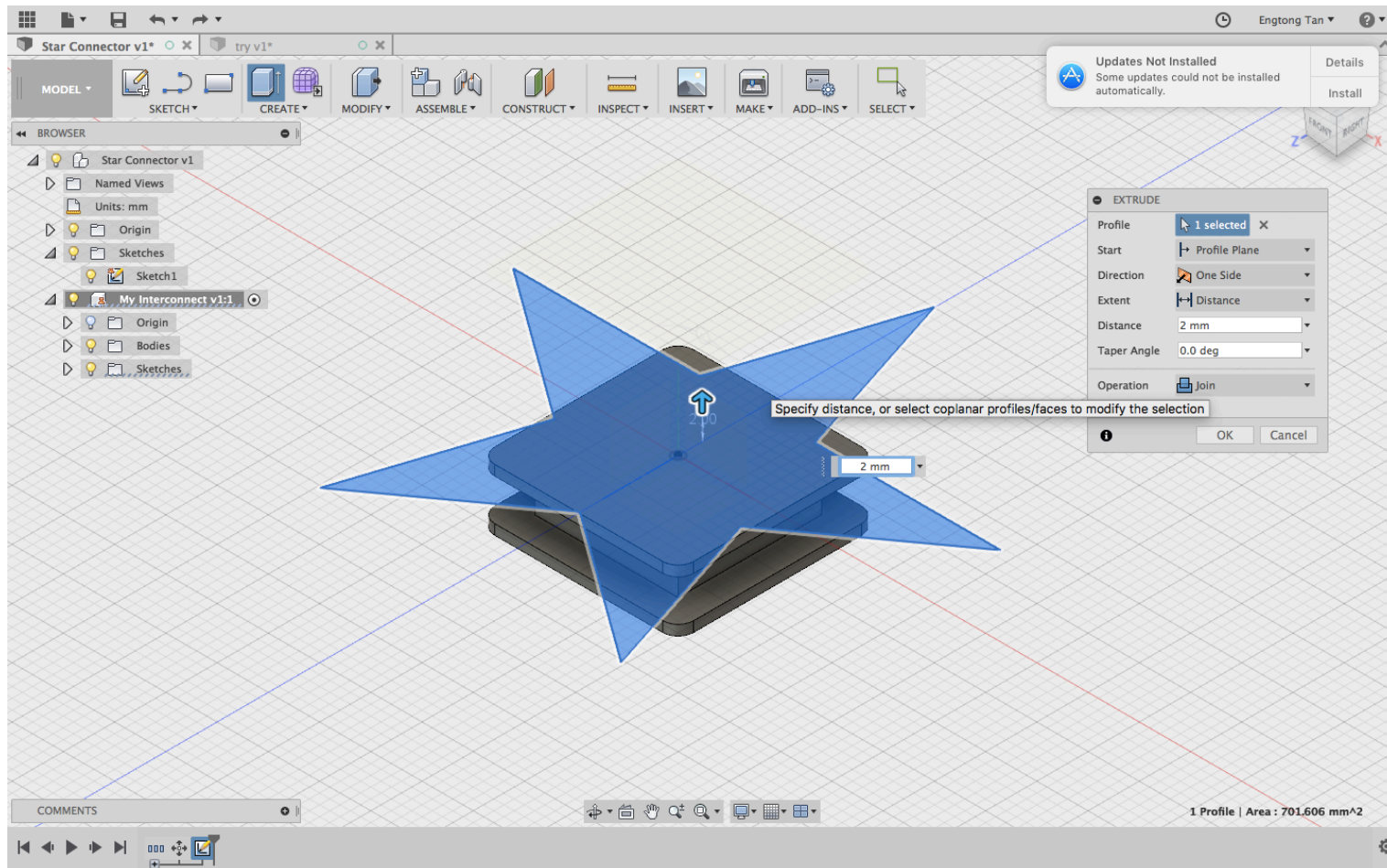
Step 18: Then followed by the inner lines until you get a star shape.



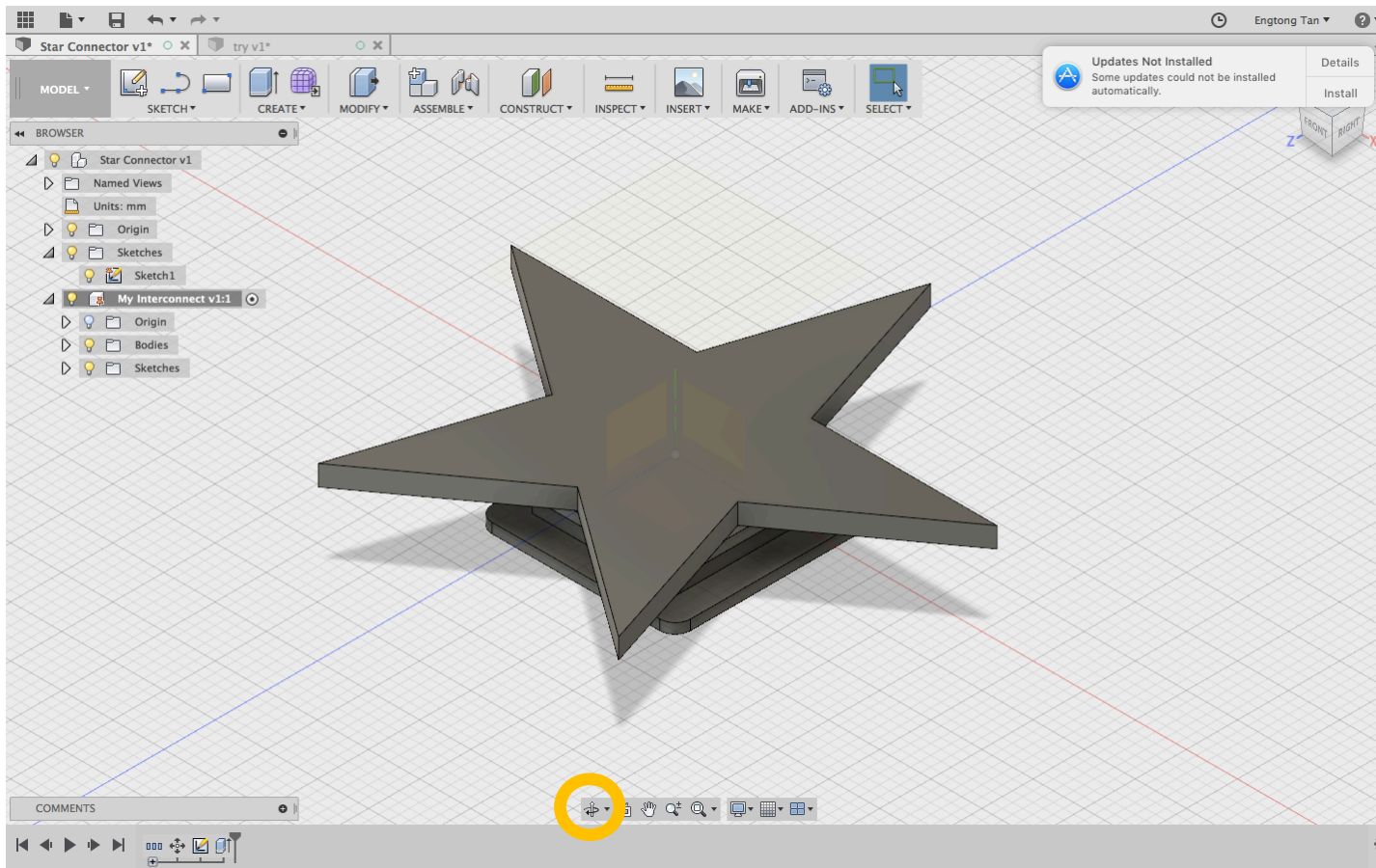
Step 19: Click 🏠 to change to isometric view.



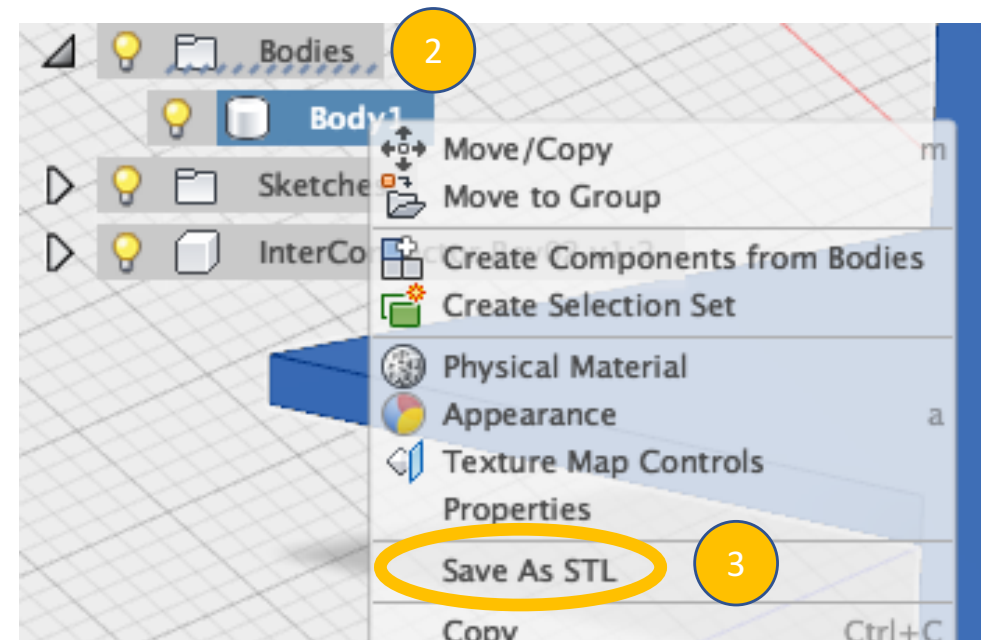
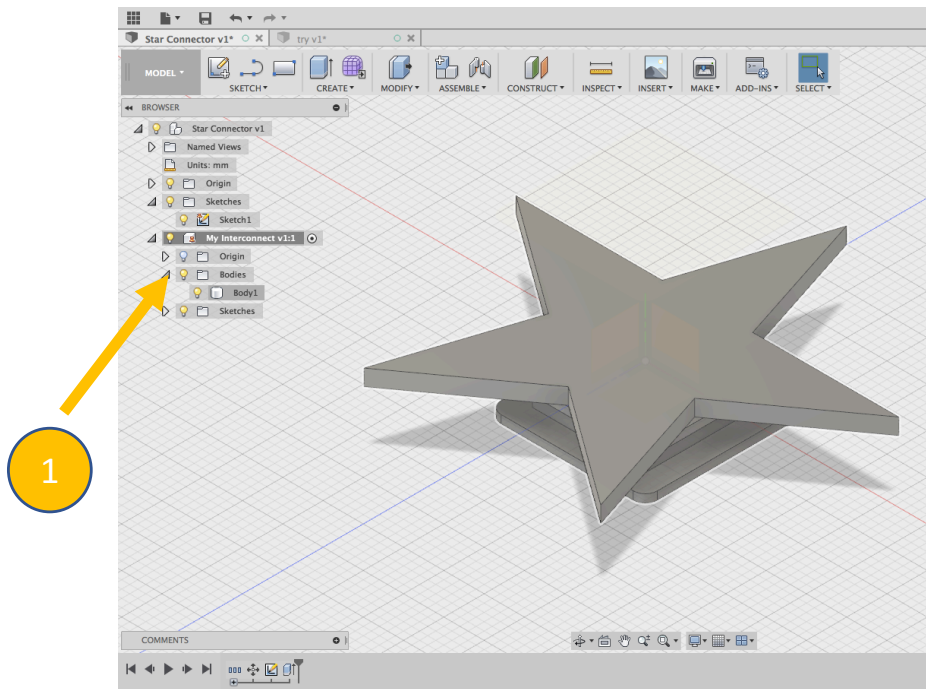
Step 20: Extrude the 'star' by 2mm.



Step 21: You did it! You can now click
“Orbit” to view your design in
different angles.

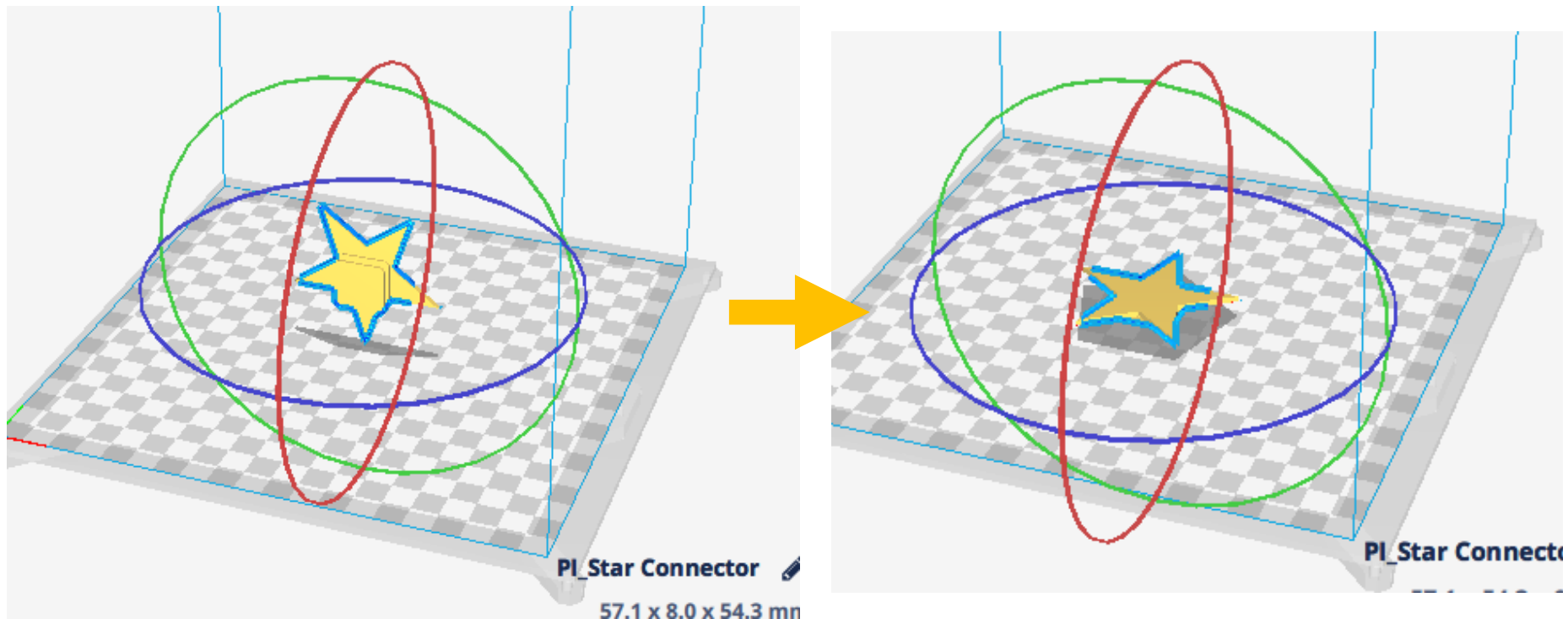


Step 22: At the “Browser”, expand the “Bodies” folder, right click on “Body1” then click “Save as STL”.





Step 23: Import the STL file into the Cura software. Rotate the orientation of the object into flat position as shown below.



Step 24: Follow the print setting shown below.



Print Setup

Recommended ☒ Custom

Infill



0%



20%



50%



100%



Gradual

Generate Support



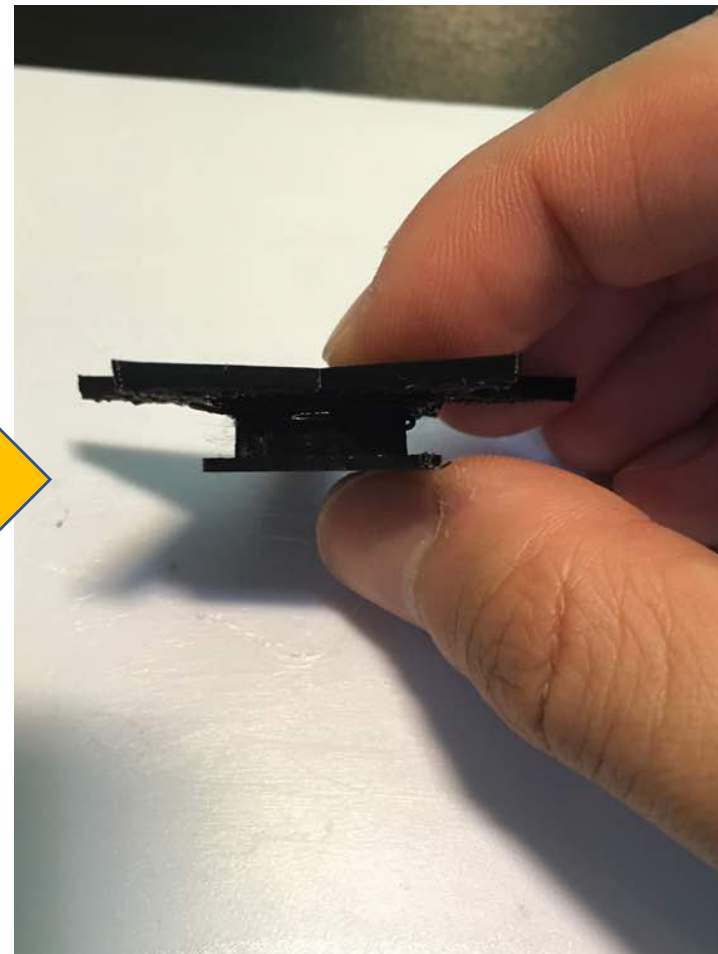
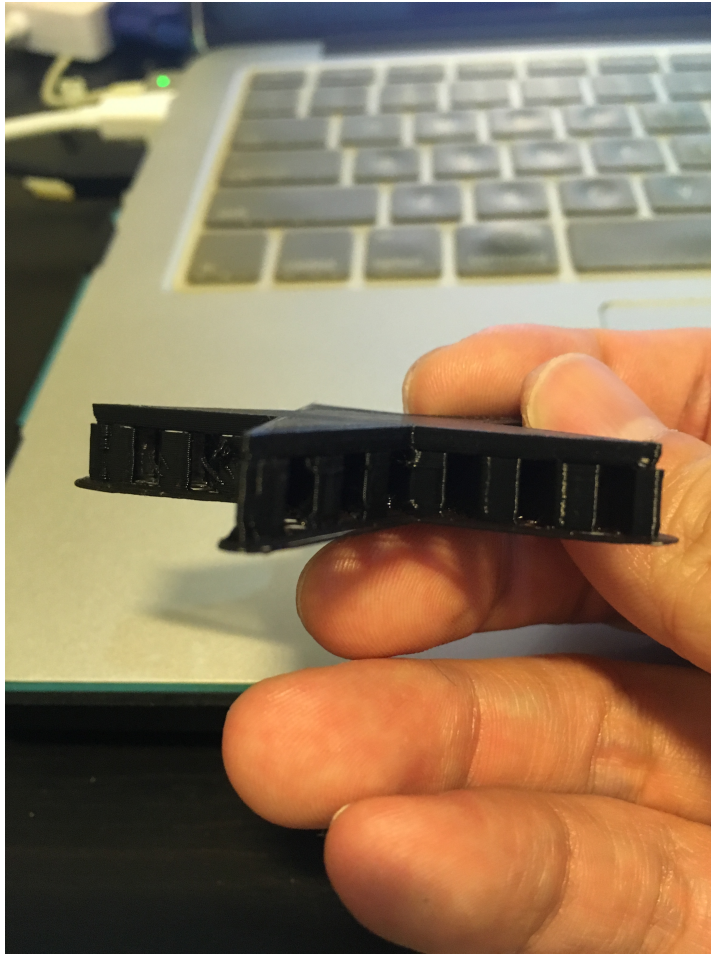
Build Plate Adhesion



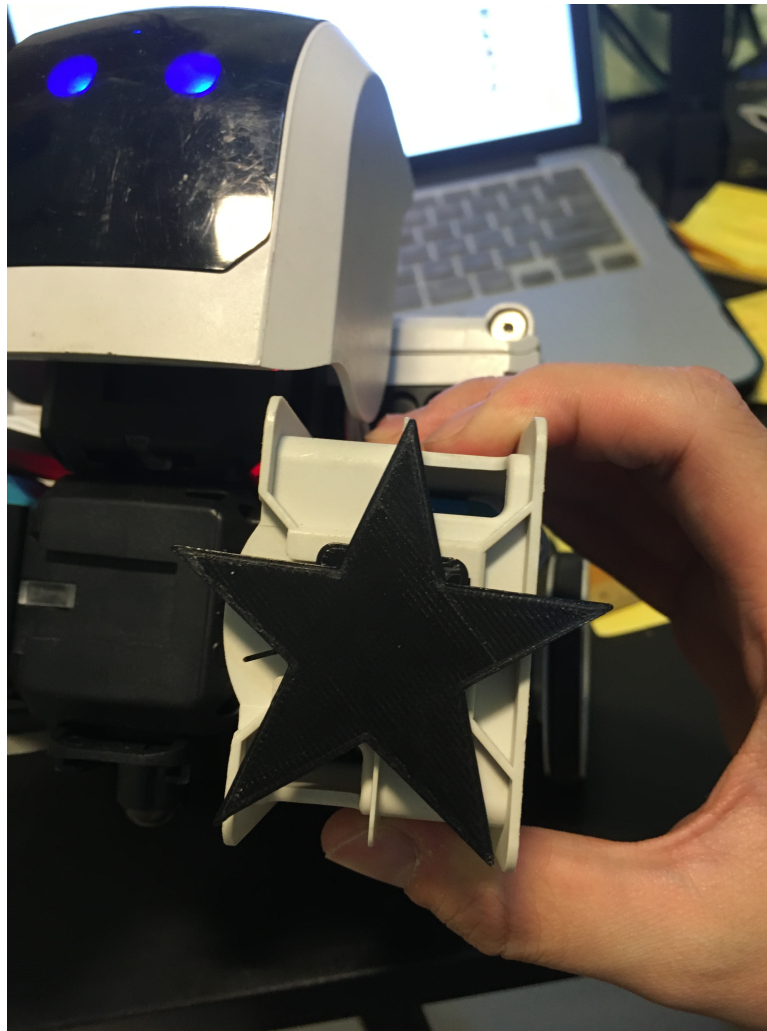
Need help improving your prints?

Read the [Ultimaker Troubleshooting Guides](#)

Step 25: Remove the 'support' to get the finished part we want.



Step 26: Attach it to your rero!



Challenge:

- Try to make different shaped interconnect!

